Date: Version: \_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_\_

Project Definition and Scope

Project Goal Statement

<What will the principal product of this product be? Provide a high level description along with key defining elements. Be concise. Aim for no more than 5 sentences. Think SMART

Learning Goal Statement

<What will you learn from doing this project. Game creation skills are not significant here. Emphasize project management skills.>

|  |
| --- |
| Project Scope  This project is:  <A brief description of what this project is>  This project will include:  <A list of screens, level, music, sound, sprites> |
| “Wish List” <elements we would like to have> |
| This project is not  <elements we will NOT do> |

## Project Scope Management Indicators and Change Process

<Consider these questions:

1. What might cause you to change the scope of your project?
2. When we change scope what considerations (impacts) should be made?

## Sign Off

<Team Member> <Team Member>

<Team Member> <Team Member>

<Sponsor> <Sponsor>